

# Western Connecticut State University Degree Works

<b>Student</b>	<b>College</b>	<b>Hold</b>
<b>ID</b>	<b>School</b>	<b>Athletics</b>
<b>Classification</b>	<b>Degree</b>	<b>Housing Status</b>
<b>Advisor</b>	<b>Major</b>	<b>Full-Time/Part-Time</b>
<b>Overall GPA</b>	<b>Concentration</b>	<b>Catalog Term</b>
	<b>Minor</b>	<b>FERPA Indicator</b>
	Undergraduate	
	Bachelor of Arts	
	Digital & Interactive Media Arts	
	Computer Science	FALL 2019

## Legend

<input checked="" type="checkbox"/> Complete	<input type="checkbox"/> Complete except for classes in-progress	(TR) Transfer Class
<input type="checkbox"/> Not Complete	<input type="checkbox"/> See Advisor - Nearly Complete	@ Any course number
IP In-Progress Course		

### BA in Digital Interactive Media Arts , Art

**Unmet conditions for this set of requirements:** 120 credits are required

- Minimum credits at WCSU A minimum of 30 credits must be taken at WCSU. You have 0 but still need 30 credits.
- A minimum cumulative GPA of 2.0 is required When your first term is graded, your cumulative GPA will be calculated. If your cumulative GPA falls below 2.0 it is important to see an advisor to make plans for raising your GPA.
- Foreign Language Requirement See **Foreign Language Requirement** section
- General Education Competency Requirements See **General Education Competency Requirements** section
- General Education Course Requirements See **General Education Course Req. Including Cognates** section
- Major Requirements See **Major in Digital Interactive Media Arts** section
- General Electives See **General Electives - section**

### Foreign Language Requirement

- Foreign Language Requirement Complete a foreign language at an elementary II level or above. Students who have completed three years of language in high school with at least a 'C' average have satisfied this requirement. Consult your advisor.

### General Education Competency Requirements

**Unmet conditions for this set of requirements:** Students must complete each of the competencies listed below. In addition, students must complete 3 of the competencies a second time excluding First Year (FY) and WRT 101 (WI).

- General Education Competencies**
- Creative Process (CP) 1 to 2 Classes

<input type="checkbox"/>	Critical Thinking (CT)	1 to 2 Classes
<input type="checkbox"/>	Oral Communication (OC)	1 to 2 Classes
<input type="checkbox"/>	Health and Wellness (HW)	1 to 2 Classes
<input type="checkbox"/>	Scientific Inquiry (SI)	1 to 2 Classes
<input type="checkbox"/>	Intercultural Competence (IC)	1 to 2 Classes
<input type="checkbox"/>	Information Literacy (IL)	1 to 2 Classes
<input type="checkbox"/>	First Year Experience (FY)	1 Class
<input type="checkbox"/>	Culminating Experience (CE)	1 to 2 Classes
<input type="checkbox"/>	Writing Course (WRT 101)	WRT 101
<input type="checkbox"/>	Writing Intensive II (W2)	1 to 2 Classes
<input type="checkbox"/>	Writing Intensive III (W3)	1 to 2 Classes
<input type="checkbox"/>	Quantitative Reasoning (QR)	1 to 2 Classes

**General Education Course Requirements Including Cognates**

**Unmet conditions for this set of requirements:** 40 credits are required.

<input type="checkbox"/>	WRITING COURSE (3 S.H.)	WRT 101
<input type="checkbox"/>	<b>DIMA COGNATE REQUIREMENTS (3 sh)</b>	
<input type="checkbox"/>	Pre-Calculus and Introductory Discrete Mathematics	MAT 133 and 165
<input type="checkbox"/>	Calculus with Pre-calculus Part 1 and II	MAT 170 and 171

33-34 CREDITS IN CLASSES OUTSIDE MAJOR

**Major in Digital Interactive Media Arts**

**Unmet conditions for this set of requirements:** 45 - 55 credits are required.

<input type="checkbox"/>	Minimum 2.5 major GPA	
<input type="checkbox"/>	Minimum credits at WCSU	A minimum of 23 credits must be taken at WCSU.

<input type="checkbox"/>	<b>DIMA CORE</b>	
<input type="checkbox"/>	Introduction to Digital and Interactive Media	DIMA 100
<input type="checkbox"/>	Storytelling for Digital & Interactive Media	DIMA 200
<input type="checkbox"/>	Digital and Interactive Technologies	DIMA 300
<input type="checkbox"/>	DIMA Internship	DIMA 297 or CED 297
<input type="checkbox"/>	Senior Project and Presentation	DIMA 436 or COM 436
<input type="checkbox"/>	Digital Photography	ART 117
<input type="checkbox"/>	Fundamentals of Two Dimensional Design	ART 121

<input type="checkbox"/>	Sight, Sound & Motion	<b>COM 110</b>
<input type="checkbox"/>	Basic Video Production	<b>COM 146</b>
<input type="checkbox"/>	Introduction to Programming or Visual Basic	<b>CS 140 or 143</b>
<input type="checkbox"/>	Intermediate Java Programming or Language C++ or 3 credit alternate	<b>CS 172 or 170</b>
<input type="checkbox"/>	<b>Computer Science Option</b>	
<input type="checkbox"/>	Introduction to Discrete Mathematics	<b>CS 165 or MAT 165</b>
<input type="checkbox"/>	Data Modeling & DB Design or Database Applications in Business	<b>CS 205 or MIS 301</b>
<input type="checkbox"/>	Object Oriented Programming & Data Structure or Advanced Topics	<b>CS 221 or 250</b>
<input type="checkbox"/>	Web Application Development	<b>CS 245</b>
<input type="checkbox"/>	Computer Animation	<b>CS 340</b>
<input type="checkbox"/>	<b>General Electives -</b>	
<input type="checkbox"/>	24 - 35 credits General Electives	

## Notes